

# AKSHIT REWARI

## Mobile App Developer

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Accomplished Mobile App Developer with over 2 years of experience. My objective as a developer is to write clean and flawless code to produce fully functional, stable and optimized mobile apps according to requirement for the development of the organization.

### TECHNICAL SUMMARY

- Over 2 years of experience specializing in development and maintenance of mobile apps.
- Have good experience of **Native iOS app development** using **Objective-C and Swift** (Auto Layout, Core Data, Core Graphics, Core Text, Core Animations, Core Location, JSON and XML Parsing, Notifications, Multipeer Connectivity Framework Encryption etc.).
- Worked with third party Libraries such as AESEncryption, Reachability, AFNetworking, NSData+Base64 in iOS.
- Experience of implementation of nearly all iOS design patterns.
- Have also worked on **Native Android App development** using **Java** and **Hybrid App development** using **HTML5, CSS3, JS and AngularJS**.
- Worked with Bootstrap, jQuery, MaterializeCSS, font-awesome etc. and used tools like NodeJS, npm, grunt, bower etc.
- Published 5 apps on Google Play Store( Shortened **Google Play Store** Link : [bit.ly/akshitrewari](http://bit.ly/akshitrewari) )
- Have in-depth understanding of Data Structures, Algorithms, Databases and Computer Networks.
- Good in solving problems as well as optimizing solution to get best possible output.

### PROFESSIONAL EXPERIENCE

#### Tata Consultancy Services Ltd.

June 2015 - Present

##### Mobile App Developer

- Designed User-Interface and developed various advanced apps for Android and iOS Smartphones.
- Helped in establishing an automated build system using Jenkins.
- Have good experience of directly interacting with clients.
- Prepared POCs for various clients based on their requirements and pitched them to prospective clients.
- Part of code review team to ensure the optimized software development.
- Tested applications for robustness, usability and general reliability.
- Worked on improving application performance, user-experience and bug-fixes.

#### HCL LIMITED(Internship)

June 2014 - July 2014

##### Project: Android App Development

**Aim:** To Learn Android App Development and design Android Apps which can be published on the Google Play Store.

(Shortened **Google Play Store** Link : [bit.ly/akshitrewari](http://bit.ly/akshitrewari) )

#### National Informatics Centre(Internship)

June 2013 - July 2013

##### Project: Visitor's Pass and DataBase Management System implemented using Java

**Aim:** To Design a prototype of software which enables a clerk(eg. at reception) to enter the details of a visitor to the organization using an easy and intuitive graphical user interface and print a well designed visitor's pass and save all the details of the visitor in a secure database implemented using PostgreSQL

## ACADEMIC QUALIFICATIONS

### B.Tech (Computer Science Engineering)

2011-2015

University School of Information and Communication Technology(USICT),  
Guru Gobind Singh Indraprastha University(GGSIPU),  
Scored average of 69.67% marks.

### CBSE-AISSCE(XII)

2011

Delhi Public School , R. K. Puram,

Scored average of 89.8% marks(95% marks in Mathematics and 94% marks in Computer Science)

### CBSE-AISSE(X)

2009

Delhi Public School , R. K. Puram,

Scored average of 93.8% marks(99% marks in Mathematics and 99% marks in Computer Science)

## APPS ON GOOGLE PLAY STORE

- **Ping Pong Lite:** A Classic Ping Pong game for Android Phones developed via Java Programming using **2D-Canvas animations, Pixel-Perfect Collision Detection** and **shared preferences** to save user data.
- **GATE Exam Preparation:** An app which displays list of recommended books, preparation tips, mock tests and other details about GATE exam. It uses various Android UI elements like **interactive ActionBar, Toasts , Dialogs, ScrollView, WebView, ImageView, Linkify and customized Buttons** to provide a clear and easy to understand interface for an excellent User Experience. Currently working on re-designing this app with use of **SQLite Database**.
- **Pool Billiards 3D:** A Billiards game designed with the help of **Unity3D** gaming IDE for Android devices.
- **Flashlight:** A simple app with an animated **ToggleButton** in the centre which turns the device's flashlight on/off when clicked.

## CERTIFICATIONS

- Received "Pat on the back" certificate from **Dr. Satya Ramaswamy, TCS Senior Vice President and Global Head of TCS Digital Enterprise Unit** for development of a Carpool Mobile app developed during Odd-Even road rationing rule in Delhi.
- Received **TCS GEMS Appreciation Certificate** for development of offline education portal and quiz app during my training period at TCS Hyderabad.
- Received **Verified Certificate with distinction** on **Programming Mobile Applications for Android Handheld Systems** course provided by the **University of Maryland, College Park** through COURSERA INC. ( Verify at [coursera.org/verify/62KP48S9YE](https://coursera.org/verify/62KP48S9YE) ).
- Received **Certificate of Completion** on **Mobile App Analytics Fundamentals** course provided by **Google Analytics Academy** through GOOGLE INC.
- Received **Statement of Accomplishment With Distinction** on **AUTOMATA** course provided by the **Stanford University** through COURSERA INC.

## REFERENCES

- Pawan Mehra, Senior iOS Developer, Tata Consultancy Services. Mob: +91 8800907221
- Pardeep Kumar, Senior Android Developer, Tata Consultancy Services. Mob: +91 9555667310